



Mini Motard

2016 Racing Season



We're changing things up a bit for 2016!

In order to have the largest possible fields on each race night, we will only be offering five points races this season! We will crown a champion from each of the 3 points classes in 2016 by counting each rider's best 4 of 5 points finishes. Yes, only 1 drop!

In lieu of a novice class, we will be offering a new "Practice Class" in 2016. Even on race nights, this class will not race. They will instead do a 10 min practice session between each round of racing.

We also decided to combine all of our non-points fun races into one night. April 3rd will feature the Joker Lane Challenge and the 2 Man 1 Cup! Bikes that competed in the "A Class" may **not** be entered in the 2 Man, 1 Cup Race! After racing, we'll award season ending prizes and have some pizza! We'll be starting at 6pm this night to fit everything in.



Schedule

Points Race 1	Sunday, Jan 31 @ 7pm
Points Race 2	Sunday, Feb 21 @ 7pm
Points Race 3	Sunday Feb 28 @ 7pm
Points Race 4	Sunday, Mar 13 @ 7pm
Points Race 5	Sunday, Mar 27 @ 7pm
Fun Races	Sunday April 3 @ 6pm Pizza and Awards after racing!

Open practice nights will be held every Sunday @ 7pm through April that we are not racing on the above schedule.

There will be no weekday practice nights offered this season

Pricing

Practice Nights = \$25

Race Nights = \$30

Fun Race Night = \$40

TransX Bracket = \$9

Classes

A Class

(Sub 16.8 on Melbourne)

B Class

(16.5 - 18.0 on Melbourne)

C Class

(17.8+ on Melbourne)

Practice Class

(Open to all riders)



We now have a Facebook Group dedicated to Mini Motard Racing! Lots of pictures and the most recent information!

Log onto Facebook and search for: **Minnesota Mini Motard Racers**

2016 ProKART Indoor Racing Mini-Motard Rules

General Rules

Riders are expected to conduct themselves in a respectful manner both to the race staff and their fellow competitors. Disagreements are bound to occur, but competitors are required to temper their behavior immediately and handle the situation like adults.

Parking Lot

Participants may only park in designated parking areas, and may not block access to any doors or driveways. Bikes may be ridden to or from the pits, but may not exceed a walking pace at any time.

Bikes are to be brought in and out via the West doors next to the large air make-up air unit. No equipment is to ever be brought in or through the lobby.

Changing Area

Riders are to use the hallway/helmet area adjacent to the pits or the restrooms as changing areas. No changing or gear bags will be allowed in the SkyBox observation area or the mezzanine. A limited number of lockers are available for \$20 for the entire season.

Safety Gear

All riders must wear protective gear any time they are on track. This gear must at a minimum consist of: A Full faced helmet with chin and eye protection, gloves, knee pads and elbow pads. Racing leathers and boots are highly recommended.

Pits

All bikes must be "pitted" in the designated area, inside the fence. Your pit area must be free of debris, and well kept. Open containers of fluids are not allowed, and will be thrown away if left out. Any spillage from your motorcycle or equipment must be immediately cleaned up. Tire warming or "burnouts" are not allowed in the pits for any reason.

Fueling

Bikes may be fueled inside our pit area. Fuel cans must be kept in your vehicle in the parking lot. If you need to fuel your motorcycle, retrieve your fuel can, fill your bike and then return the fuel can to your vehicle. Any fuel cans left in the building at any time will be confiscated.

Registration

All riders must register before they enter the race track. On race nights, racers must register by 6:30PM in order to be in the draw for starting position. Any registrations after 6:30 PM will start in the back for Heats 1 and 2.

Visitors / Crew

As our pit area is rather small, visitors are not allowed in the pit area. If a crew member is present to work on the motorcycle, they may be in the pit area but must first sign in at the front desk. Absolutely nobody may be in the pits without a valid waiver on file.

Transponders

Transponders are required for all racers in a competition class. Competitors may provide their own AMB/MYLAPS transponder, or use one of ours. Transponders are available at NO CHARGE. ProKART supplied transponders must be affixed to the motorcycle with an approved AMB/MYLAPS bracket. A credit card or driver's license must be offered as collateral for the transponder during its use.

Riders are responsible for ANY DAMAGE to the transponder while in their possession. If the transponder is damaged in any way, the rider will be charged its current full retail value (Kart Transponder) regardless of the usability of the transponder which at the time of this update is \$310.00. As these transponders are borrowed from a non-profit racing organization, all transponders including broken ones will remain the property of the non-profit, in the care of ProKART.

On track rules

Riders are expected to obey all track marshal signals immediately. Failure to do so will result in immediate disqualification or penalties. Disregarding these directions is an unacceptable safety risk.

Riders are expected to race cleanly at all times. If our race staff determines that a rider is being overly aggressive or causing excessive / intentional contact penalties will be assessed.

Performing a wheelie or any other "stunt" on the race track will result in a penalty. This may include, but is not limited to loss of finishing position, timed penalty, or starting in the rear of the next heat. The ONLY time a wheelie is acceptable is after a win!

Racing Procedures:

Pre Race Practice:

All classes will receive three timed practice sessions prior to the start of racing. Practices are grouped by class, and riders may not practice out of class without permission from a race official.

Starting orders:

All point race nights will contain 3 heats of racing. Heat 1's starting order will be determined by a computerized random draw. Heat 2's starting order will be inverted from Heat 1. Heat 3's starting order will be based on the points accrued from Heats 1 and 2.

Starting Procedure:

All races will start via a standing start. Depending on the track configuration and number of riders, the grid structure and location may change from week to week.

Race Length:

As we plan to change track layouts throughout the season, race lengths may vary from week to week. All 3 heats will have the same amount of laps each night.

Heat Points:

Each heat race will be awarded "Heat points" from the chart below:

1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th
400	300	225	169	127	96	82	79	67	56	46	37

Season Championships:

Series Points:

Series points are awarded at the end of the night, based on each rider's total Nightly Heat points based on the chart below:

1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th
40+	36+	33+	31+	30+	29+	28+	27+	26+	25+	24+	23+

Riders in classes with three or less riders that night will not be eligible for 1st place points. In this case, the winner will receive 2nd place points; and so on down the order.

The numbers of entries are added to the set points value to place a larger reward for racing against more competitors.

Drops:

A riders best 4 out of 5 nightly finishes will count towards their season ending total. This means that riders get to throw out their lowest finish, or a night they were not able to compete.

Championship Awards:

All awards will be handed out the night of the fun races (scheduled 4-3-16)

Class Awards

Each competition class (C, B, A) will receive awards for the Class winner. Additional awards will be available based on each class's size.

Overall Champion

As we have done in years past, an extra award will be given to the rider that outscored all the other riders regardless of class.

Bike Tech Rules:

Only "Pit Bikes" are allowed to compete in the series. "Pit Bike" is defined as any motorcycle which has an OE displacement of no more than 110cc's. For "china" bikes, this is determined by the type of bike it is a copy of. Neither front nor rear wheels may exceed 14" diameter. This determination is at the discretion of the race director. As new bikes come to market, this definition may change. Please contact the race director with any questions. Other than bikes grandfathered in by the 2012 rules, only 4 stroke engines will be allowed.

Bikes are subject to inspection at any time by ProKART Staff, to verify that all rules contained here within are followed. Inspections do not express or imply that the motorcycle is safe. It is the rider's responsibility to ensure the safe state of their equipment.

Engine

Catch cans are required for engine oil. Any breather coming from the engine must go to a catch can or similar device with enough capacity to go an entire race evening without overfilling or allowing fluids to splash out while on track. Catch cans should be vented to atmosphere.

Exhaust

Bikes must be equipped with a functional exhaust system. This must consist of some type of silencer, capable of reducing the exhaust noise level. No straight pipes will be allowed.

Tires and Tire Treating

Dirt Style (Knobby) tires, Scooter tires or Racing tires are allowed. Tires must be clean of debris before entering the pits. Treating tires with chemicals (Tire Doping) is highly discouraged. It poses a safety risk to other riders, as well as the person handling the tires. As this is nearly an impossible rule to enforce, we can only control what happens at our track. Tires must be 100% dry before entering the track. **Marshals will place their hand on your tire before leaving the pits. If the tire leaves any moisture on the marshal's hand,** the motorcycle will not be allowed to proceed. Cleaning tires is allowed, so long as the tire is allowed to dry completely before reentering the track.

Chain/Drive

Bikes must be setup in such a way that the chain can at no time come in contact with any metal surface on the bike other than the gears. This includes the swing arm and engine cases. Chain slides are required on any bikes that the chain comes in contact with the swing are (ex. CRF-50). At this time chain rollers are not required, but are **HIGHLY RECOMMENDED**.

Fuel

Only unleaded pump gas is allowed. No "racing fuels" are to be used at any time. Racers may request special permission from the race director to use other fuels, but will only be granted in situations where no other fuels are available, or for alternative "Green" fuels.

All bikes must be equipped with a catch can system for fuel. All carburetor venting points must be connected to this catch can to prevent fuel from spilling on the race track. Catch cans should be vented to atmosphere.

Brakes

All bikes must be equipped with working front and rear brakes. Brakes must be capable of bringing the bike to a complete stop in a reasonable distance, as determined by our race director.

Miscellaneous

Headlights or other flashing lights may not be used at any time if so equipped. Brake lights or decorative LED lights are acceptable, so long as they are not considered to be distracting to other racers.

Safety

All bikes must be free of ANY fluid leaks ProKART may perform a leak check on any motorcycle by laying it down on either side. Bikes must also be free of all dirt, mud, sand, etc. before entering the pit area.

ProKART also reserves the right to refuse any bike that is considered not to be safe due to breakage, malfunction, cleanliness, lack of maintenance or any other rules in this document. Furthermore, ProKART reserves the right to disqualify any bike or rider at any time for any reason. This is to protect the safety of all riders as well as to protect the integrity of ProKART, the series, and its sponsors.

Any rider attending their first race of the season will be given a one week grace period to comply with all "Bike Tech Rules", except those in the safety category. This includes Catch Cans.

ProKART reserves the right to change or amend these rules, in order to help provide a safe and competitive racing series.